



PlayStation

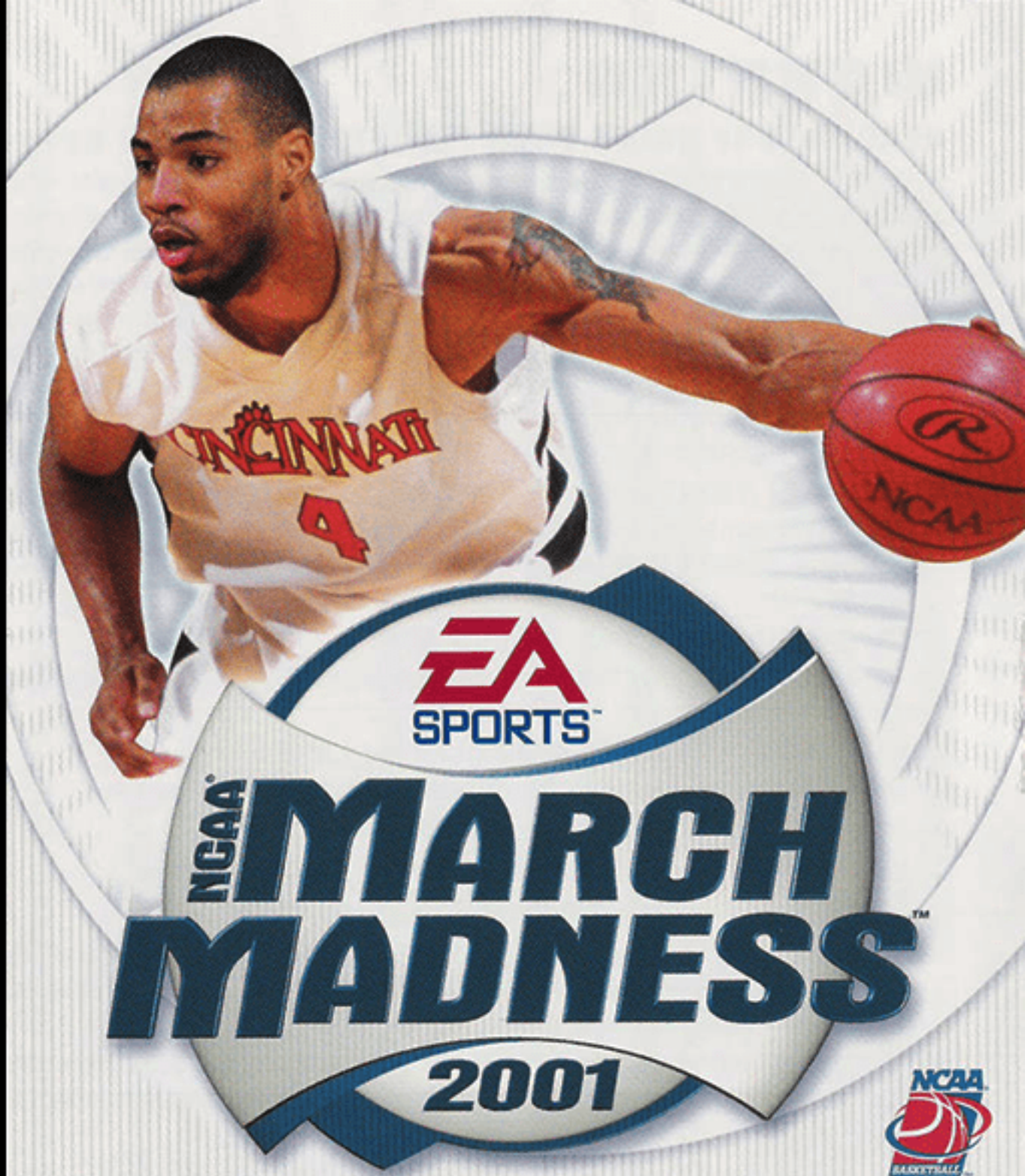
NTSC U/C

PlayStation

EVERYONE



CONTENT RATED BY
ESRB



EA
SPORTS

NCAA
**MARCH
MADNESS**

2001



WARNING:

READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial product or peripherals may damage your PlayStation game console and invalidate your console warranty.


HANDLING YOUR PLAYSTATION DISC:

- ↳ This compact disc is intended for use only with the PlayStation game console.
- ↳ Do not bend it, crush it, or submerge it in liquids.
- ↳ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ↳ Be sure to take an occasional rest break during extended play.
- ↳ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

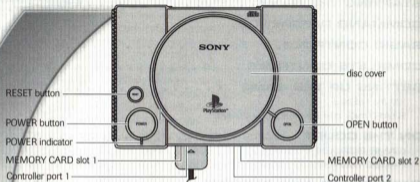
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 For more info about this and other titles, check out EA SPORTS™ on the web at www.easports.com.



STARTING THE GAME



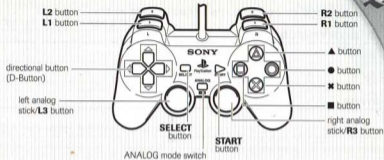
1. Set up your PlayStation game console according to the instructions in its Instruction Manual. **Make sure the power is OFF before inserting or removing a compact disc.**
2. Insert the *NCAA® March Madness™ 2001* disc and close the disc cover.
3. Insert game controllers and turn ON the PlayStation game console.

NOTE: When using the Multitap™, a controller must be connected to port 1-A.

4. The *NCAA March Madness 2001* video plays. After the video the Title screen appears. Press **START** to advance to the Main menu.
5. To skip the opening video, press **START** at any time.

COMMAND REFERENCE

DUALSHOCK™ ANALOG CONTROLLER



MENU CONTROLS

ACTION	CONTROL
Highlight menu items	D-Button ↓
Cycle choices/Move sliders	D-Button ↔
Select/Go to next screen	× or START
Return to previous screen, accept changes	▲
Return to previous screen, cancel changes	SELECT

NOTE: Analog functions are not supported by *NCAA March Madness 2001*.

BASIC CONTROLS

Learn these basic controls and slam dunk your way to the big dance.

 **NOTE:** Default options are listed in **bold** in this manual.

GAME CONTROLS

Move player D-Button

Speed burst **R1**

OFFENSE

Shoot ●

Pass ✕

DEFENSE

Switch players ✕

Steal ■

Jump ▲

◇ One-Button Mode™ lets you access expanded ball handling moves with the tap of the ■ and ▲ buttons. Toggle One-Button Mode **ON/OFF** by pressing ● at the Controller Select screen.

◇ In addition to these basic moves, *NCAA March Madness 2001* includes many other moves you control. For more detailed gameplay controls, > *Complete Controls* on p. 5.

COMPLETE CONTROLS

Once you've mastered the basic controls, learn these commands to truly dominate the court.

GENERAL GAMEPLAY

Move player D-Button

Speed burst **R1**

Pause game **START**

Call Timeout **SELECT**

OFFENSE—WITH BALL

Shoot ● (press to jump; release to shoot)

Fake shot Tap ●

Hang on rim (after two-handed dunk) Hold ● during dunk

Pass ✕ (D-Button to choose receiver)

Fake pass **L2 + R2**

Direct pass (pass to specific player) **L1 + ■, ▲, ✕, or ●**

Jab step (before or after dribble) **R2 + D-Button**

Pivot (only after you have picked up the dribble) D-Button



EXPANDED BALL CONTROL™

Fake dribble forward (when facing the opposing basket)	R2 + tap D-Button forward
Shimmy with the ball side to side	R2 + D-Button to either side
Jab step to the side	R2 + tap D-Button to either side
Quick dribble from one hand to the other and back to the original hand	R2 + quick tap the D-Button toward the opposite hand
Backup dribble	R2 + D-Button backwards
Quick fake spin move	R2 + ▲
Shoulder fake crossover	R2 + ■
Crossover Dribble	■ (tap for quick crossover)
Spin move	Tap ▲
Back down	Hold ▲
Give and Go	Hold ✕ (release to pass back)
Free Throws	Press and hold ● when the indicator is vertically centered. Release ● when it's centered on the horizontal meter.

OFFENSE—WITHOUT BALL

Switch to player closest to ball	✕
Jump to block/rebound	▲
Set screen	●

ON-THE-FLY PLAYCALLING

↳ If you've assigned sets/plays from the Coaching screens, press **L2** + the appropriate button (■, ▲, ✕, ●, or R1) to call the assigned offensive or defensive play.

DEFENSE

Switch to player closest to ball	✕
Attempt a steal	■
Hold ground (attempt to draw a charge)	●
Jump to block or rebound	▲
Quick foul	Hold ✕
Direct Switch (switch to specific defender)	L1 + ■, ▲, ✕, or ●

EXPANDED DEFENSIVE CONTROLS

Sidestep/shuffle	R2 + D-Button
Back peddle	R2 + D-Button
Pump up crowd	L2 + R2

SETTING UP THE GAME

It's time to step up your game.

MAIN MENU

From the Main menu, you can choose your game mode, adjust various game settings, create players, manage rosters, and more.

Game Modes—
Choose from Quickstart, Exhibition, Tournament, Dynasty, Women's Sweet 16, and Dream Tournament.

Adjust Game Rules, Game Options, and Audio Options.

Create a player and manage your rosters.



Set your save options, view records, and access the Unlockable Moves menu.

View game credits, watch the *NCAA March Madness 2001* mini-documentary, and check out other EA titles.

STARTING AN EXHIBITION GAME

Go up against your team's rival and determine who gets bragging rights.

1. Choose EXHIBITION from the Game Modes section on the Main menu. The Enter User Name screen appears.
2. To enter your name, press the D-Button \leftrightarrow to highlight YES and press \times or **START**.

- \hookrightarrow To advance to the next screen without entering your name, choose **NO**. The Team Select screen appears.
- \hookrightarrow To enter your name, highlight the desired letter and press \times . When finished, highlight OK and press \times or **START**.

3. To select teams, press the D-Button \downarrow until your desired team is shown.
 - \hookrightarrow To toggle between Home and Away teams, press the D-Button \leftrightarrow .
 - \hookrightarrow To toggle Rival Mode ON/OFF, press \bullet (available for regular men's teams only).
 - \hookrightarrow Press \times or **START** when you're finished selecting teams. The Controller Select screen appears.
4. To choose a team to control, press the D-Button \leftrightarrow to position the controller icon under your team and then press \times or **START**.
 - \hookrightarrow To toggle One-Button Mode ON/OFF, press \bullet .

TWO PLAYER MODE

For a two player game, insert a second controller before starting, then press **START** on the second controller at the Enter User Name screen.

EA TIP: Distract your free throw shooting opponent by obscuring the Free Throw Meter and the basketball icon in the Free Throw Meter by pressing \bullet , \blacksquare , and \blacktriangle repeatedly.

QUICKSTART

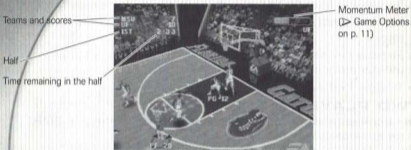
Go straight to the court. No picking teams. No fooling with options. Just you and the rock. Choose QUICKSTART from the Main menu.



ON THE COURT

The game begins with a jump ball—tip the ball to one of your teammates by pressing **▲**. For further information on which buttons to press for all the moves, > *Basic Controls* on p. 4 or *Complete Controls* on p. 5.

GAME SCREEN



PAUSE MENU

Adjust your settings and options during the game. Press **START** during a game to bring up the Pause menu.

RESUME GAME	Get back in the game.
INSTANT REPLAY	Check out the last great play.
TIMEOUT	Take one of six timeouts.
CAMERA	Change views to one of 12 camera angles.
SUBSTITUTION	Sub in the second string or relieve a fatigued player.
COACHING	Assign plays, set defensive match-ups, and change rebounding assignments.

GAME STATS

View game statistics including Player, Team, and User Stats or view the shot chart and other graphs.

GAME SETUP

Adjust game settings including Game Options and Rules, Audio Options, Controller functions, and Unlockable Moves.

EXIT GAME

Quit this game and return to the Main menu.

GAME RULES AND OPTIONS

Adjust the game settings and play the way you want to play.

GAME RULES

Determine which rules are observed and how often violations are called. Toggle ON/OFF Goaltending, Traveling, 3 in the Key, 5 Second Inbounding, the Shot Clock, and more. Choose to play either **SIMULATION** mode in which players adhere to NCAA rules and get injured and fatigued, or **ARCADE** mode for fast-paced hoops with no rules or penalties.

GAME OPTIONS

Most Game Options are self-explanatory. Those requiring further description are outlined below.

PLAYBOOKS

Select **TEAM-SPECIFIC** (real formations and plays used by the real teams) or **GLOBAL** (all plays in the game).

FATIGUE

When **ON**, a player's skills deteriorate as he tires and you must sub players accordingly. When **OFF**, a player performs indefinitely with consistent results.

INJURIES

Select **ON**: players get injured as they would in a real game; or **OFF**: no injuries occur.

MOMENTUM METER™

When **ON**, an on screen display indicates which team has the momentum. When **Off**, no display appears.



OTHER GAME MODES

In addition to Exhibition and Quickstart, there are four more game modes. Take on the intensity of a Tournament, build an elite program from the ground up in Dynasty Mode, win the championship with one of the NCAA's top women's teams in Women's Sweet 16, or play through a bracket with one of the NCAA's greatest historic teams in Dream Tournament.

TOURNAMENT

Get straight into the madness—skip the regular season and jump right into a tournament.

To start a tournament:

1. From the Main menu, choose Tournament. The Tournament pop-up menu prompts you to choose a **NEW** tournament or **LOAD** a saved tournament.
2. Choose **NEW** to begin a new tournament. After you set your save options, the Tournament Setup screen appears.
 - ◇ If you opt to "Continue Without Saving," you will not be able to access certain statistic screens.
 - Choose a **RANDOM** or a **CUSTOM** tournament bracket.
 - Adjust your simulated scores to 10, 15, or **20** minute halves.
3. Select your setup options and then press **X** to advance to the Enter User Name screen.
4. Press the D-Button to highlight a letter, and press **X** to select. When finished, highlight **OK** and press **X** to go to the Team Select screen.
5. Press the D-Button \updownarrow to scroll through teams, then press **X** to select. The Tournament menu appears.
 - If you choose a **CUSTOM** tournament bracket, you can change the teams involved in the tournament by highlighting a team and pressing D-button \leftrightarrow .

6. To select a game to play, choose a bracket (TOURNAMENT, REGIONAL, or FINAL FOUR) and press **X**.

➤ To change regions, D-Button \leftrightarrow . To change games, D-Button \updownarrow .

➤ To simulate games, press **●**. Simulate by round in the Tournament bracket and by game in Regional and Final Four brackets.

➤ To access the Midwest conference, press **L1**. For the South, press **L2**. For the East, press **R1**. For the West, press **R2**.

DYNASTY MODE

Build your school into a powerhouse.

To start a Dynasty:

1. From the Main menu, choose DYNASTY. A pop-up menu appears. Choose **LOAD** to load a previously saved dynasty, or choose **NEW** to start a new dynasty and then set your save options. The Dynasty Setup menu appears.

Schedule Type:
Choose **Easy** for an easy season, **Random** for a mixed season or **Brutal** to really work for it.

Simulated Scores:
10, 15, or **20** minutes. Select the length of the half; all simulated scores are based on this time.



Injury Notifications:
On/Off/**User's Team**

Coach K's Coach Mode
YES/NO: Graduate from a lower tier school to an elite program and leave your mark on college hoops history.



2. Adjust your Dynasty settings and then press **X**. The Enter User Name screen appears.
3. Navigate through the Enter User Name and Team select screens as you would in a Tournament (▷ *Tournament* on p. 12).
4. Select the Scores and Schedules screen or the Team Schedule screen to generate the schedule and see your team's games. To select a game to play, press the D-Button and press **X**.
 - ▷ To change weeks at the Scores and Schedules screen, press the D-Button **↔**.
 - ▷ To simulate games, press **●** at the Scores and Schedules screen. This simulates all games prior to the selected game.
 - ▷ Advance to the Scores and Schedules screen or the Team Schedule screen to generate a season schedule.

To start a new year of a Dynasty:

- ▷ At the end of a season, after the tournament has been completed, press **X** or **START** at the completed Final Four screen to proceed to the next year.
- ▷ The training report screen appears showing the progress of all your players. Press **X** or **START** to advance to the next screen.
- ▷ Select RECRUIT OPTIONS at the Dynasty Setup screen to sign new recruits (▷ *Recruiting* below).
- ▷ A schedule must be generated in the Dynasty Setup screen before advancing to the next year. Select a **RANDOM**, **CAKE**, or **BRUTAL** schedule. Highlight **CONTINUE** and press **X** or **START**.

RECRUITING

Fill the gaps in your roster left by graduating seniors.

- ▷ To view the top priorities of recruits, press **●** on the recruiting screen.
- ▷ **ISSUE INVITES** during the regular season to further increase your chances of recruiting a player. Check the recruit's status often to see if they have attended the invite.

EA TIP: Recruits are greatly influenced by what they see on an invite. Make sure your team performs well at any game that invited recruits might attend.

- ◇ The caliber of recruits you sign depends on who is recruiting them. Generally the Head Coach returns Blue Chip recruits; Head Assistant Coach, solid performers; 2nd Assistant Coach, contributors; Graduate Assistant, career backups; and if no one visits, the slot is filled by a walk-on player.

COACH K'S COACH MODE

Prove yourself at a small school and work your way up the coaching ladder, all the way to coaching a high prestige team.

- ◇ At the end of every season, your coaching performance is evaluated. If you accomplished all your tasks for the season, your prestige increases and you may choose a position from one of the available schools equal to or lower than your new prestige level.

WOMEN'S SWEET 16

The top 16 women's teams in the nation battle it out in a tournament format.

- ▷ From the Main menu, choose **WOMEN'S SWEET 16**. The Tournament Setup menu appears. Continue as you would in a typical tournament.

DREAM TOURNAMENT

Set up a dream tournament using one of 64 all time great NCAA teams.

- ▷ From the Main menu, choose **DREAM TOURNAMENT**. The Tournament Setup menu appears. Continue as you would in a typical tournament.
- ◇ You cannot customize a Dream Tournament.



ROSTER OPTIONS

Manage your team down to creating players and setting the starting lineup.

CREATE A PLAYER

Build the ultimate college basketball superstar.

To create a player:

1. Choose CREATE PLAYER from the Main menu. The Create Player screen appears.
2. Press the D-Button \downarrow to highlight an attribute and press the D-Button \leftrightarrow to change the setting.
 - ◇ There are a total of six attribute menus including vital stats, recruit info, shooting, defense, rebounding, and ball control.
 - ↳ To randomize all stats/attributes, press \bullet .
3. Press the D-Button \leftrightarrow to navigate between the attribute menus and set the rest of your player's skills.
 - ◇ You have a total of 600–900 points (determined by the player's year in school) to distribute between your player's skills. The higher the points allotted, the better your player is at that skill.

ROSTER MANAGEMENT

Reorder your roster to keep your team at the top of its game.

To reorder a roster:

1. From the Main menu, choose ROSTER MANAGER.
2. **R1/L1** to select a team.
3. Press the D-Button \downarrow to choose the player to reorder and press \bullet . The selected player is highlighted in green.

4. Press the D-Button \downarrow to select the player to fill that slot. Press \bullet again when the desired player is highlighted white.
 - ↳ To delete or cut players from your roster, press **L2**.
 - ↳ To redshirt players, press **R2** (Dynasty Mode only).



SAVING AND LOADING

Save your game settings, user profiles, tournament, dynasty, and more.

To save:


1. From the Main menu, choose BACKUP Options. The Backup Options menu appears.
2. Press the D-Button \downarrow to the SAVE category and then press the D-Button \leftrightarrow to choose the type of data file to save (Game Settings, User Profile, Dynasty, Tournament, Women's Sweet 16, Dream Tournament), and then press \times . The Save confirmation screen appears.
3. Confirm that you want to save this data file.
 - ◇ You cannot save a file type that is grayed out.

To load a file:

1. From the Main menu, choose BACKUP Options. The Backup Options menu appears.
2. Press the D-Button \downarrow to highlight LOAD and then press \times . The cursor moves to the list of data saved on the selected MEMORY CARD.
3. Choose the file to load from the list and press \times .

To delete a file:

- Follow the directions for loading a file, but choose DELETE.

 **NOTE:** Never insert or remove a MEMORY CARD when loading, saving, or deleting files.

WARRANTY

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RETURNS WITHIN the 90-DAY WARRANTY PERIOD—Please return the product along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address, and phone number to the address below. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

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Electronic Arts Customer Warranty

P.O. Box 9025

Redwood City, California 94063-9025

If you have warranty questions, you can also contact Customer Warranty via e-mail at warranty@ea.com or by phone at (650) 628-1900.

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In the US, dial 900-288-HINT (4468). 95c per minute.

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If you are under 18, be sure to get a parent's permission before calling. Hotline requires a touch-tone telephone. Call length determined by user; average length is four minutes. Messages subject to change without notice.

TECHNICAL SUPPORT—If you need technical assistance with this product, call us at (650) 628-4322 Monday through Friday between 8:30-11:45 AM or 1:00-4:30 PM, Pacific Standard Time.

No hints or codes are available from (650) 628-4322. You must call EA's HINTS & INFORMATION hotline for hints, tips, or codes.

EA Tech Support Fax: (650) 628-5999

HOW TO REACH US ONLINE

Internet E-mail: support@ea.com

World Wide Web: www.ea.com

FTP: [ftp.ea.com](ftp://ftp.ea.com)

If you live outside of the United States, you can contact one of our other offices.

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NCAA MARCH
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