

# SEGA SPORTS™

Creating the Most Fun  
& Realistic Sports Games Today!

## GENESIS™

### WORLD SERIES® BASEBALL



AVAILABLE WINTER '93

### NFL FOOTBALL '94 STARRING JOE MONTANA



AVAILABLE X-MAS '93

### NBA ACTION™'94



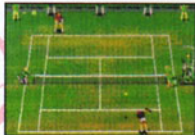
AVAILABLE WINTER '93

### GREATEST HEAVYWEIGHTS™



AVAILABLE X-MAS '93

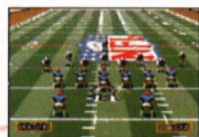
### WIMBLEDON CHAMPIONSHIP TENNIS™



AVAILABLE FALL '93

## SEGA CD™

### JOE MONTANA'S NFL FOOTBALL™



AVAILABLE FALL '93

### NFL'S GREATEST: SAN FRANCISCO VS. DALLAS™



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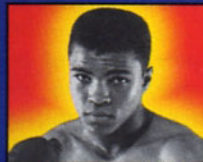
### WORLD SERIES® BASEBALL



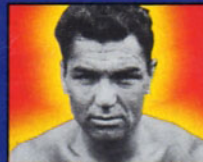
AVAILABLE SPRING '93

# GENESIS™

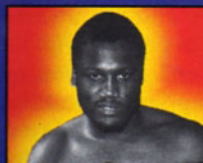
## GREATEST HEAVYWEIGHTS



Muhammad Ali



Jack Dempsey™



Joe Frazier



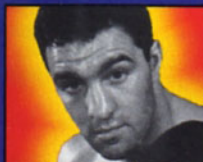
Larry Holmes



Evander Holyfield



Joe Louis™



Rocky Marciano™



Floyd Patterson™

## INSTRUCTION MANUAL



# SEGA™

## EPILEPSY WARNING

### WARNING: READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. **If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game: dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions, IMMEDIATELY discontinue use and consult your physician before resuming play.**

## Table of Contents

Box Your Brains Out! .....	2
Sounds Intense! .....	3
Starting Up .....	3
Take Control! .....	4
Main Menu .....	7
Options Screen .....	8
Tournament Boxing .....	9
Exhibition Bouts .....	9
Make A Career As A Boxer .....	10
Build Your Own Boxer .....	10
Size Up Your Opponent .....	11
Fight For Your Life! .....	12
The Pause Menu .....	13
Instant Replay .....	13
Score The Fight .....	14
Training Makes Champions .....	14
History's Most Dangerous Boxers .....	15
Deliver The Knockout Punch! .....	17
The Media Spotlight .....	17
Tips For Ring Survival .....	18
Credits .....	19

## Box Your Brains Out!

All your life you've dreamed of it — the chance to enter the ring and kick some serious butt.



Now it's so close you can taste it. So get pumped up, pop in the cart and get ready for the world's most mind-blowing boxing video game!

With *Greatest Heavyweights*, Sega Sports delivers a knockout blow. Battle your way to the top of the rankings. Then take your life in your hands and go toe-to-toe with history's most feared ring warriors — Joe Frazier, Larry Holmes, Muhammad Ali, Joe Louis, Rocky Marciano, Floyd Patterson, Jack Dempsey and Evander Holyfield.

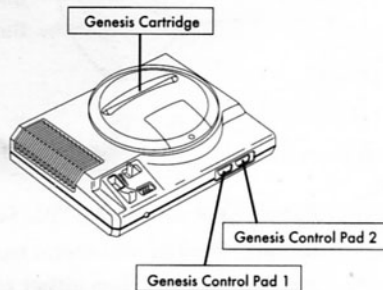
Draw your opponent out with a soft jab, then rock his world with a ferocious uppercut! Get him against the ropes. Then throw a flurry of punches and try to knock him cold! But keep your guard up — these guys can throw some mighty counter punches!

With *Greatest Heavyweights*, you're entering a boxing battlefield, complete with heavyweight sound effects, world class graphics and lightning fast action. So lace 'em up and come out fighting . . .

## Sounds Intense!

*Greatest Heavyweights* is packed with slammin' music and sound effects — so you'll be fired up to fight. Listen to the ring announcer introduce the boxers and hype the crowd. Hear the boxers talking trash, and grunting with each punishing blow. The bell rings. The crowd roars. Sound intense? It is!

## Starting Up

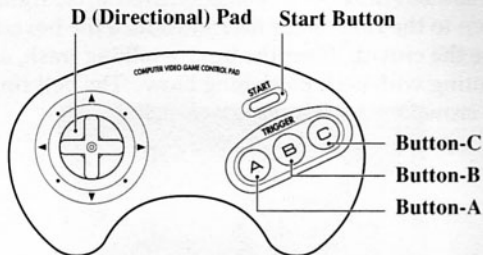


1. Set up the Genesis system and plug in Control Pad 1. For 2 Player games, plug in Control Pad 2 also.
2. Make sure the power switch is OFF. Insert *Greatest Heavyweights* game into the console and press down **firmly**.
3. Turn the power switch ON. In a few moments the Sega screen will appear.
4. Press **Start** when the Title screen appears.

**Important:** If you don't see the Sega screen, turn the power switch OFF. Make sure the Genesis system is set up correctly and the cartridge is **firmly** inserted in the console. If the system is connected to a TV, make sure it's turned to the correct channel (3 or 4). Then turn the power switch ON again.

Always make sure the power switch is OFF before inserting or removing the Genesis game cartridge.

## Take Control!



### Menu Screen Controls

#### Start Button:

- Brings up the Main Menu from the Title Screen.
- Advances from one menu or sub-menu to the next.
- Pauses the fight during play, then either resumes fight, quits fight or selects Instant Replay.

*Reminder: The Activator Start command is "left hand back" (southwest) and "right hand back" (southeast) simultaneously.*

#### D-Pad:

- Moves the selector on menu and sub-menu screens.

#### Buttons A, B and C:

- Bring up the Main Menu on the Title Screen.
- Select a training choice on the Training Screen.

### Boxing Controls

#### D-Pad:

- LEFT/RIGHT moves a boxer forward or backward.
- UP/DOWN and away from your opponent circles your boxer forward or backward.
- DOWN makes a boxer crouch down to deliver body blows.
- UP makes a boxer straighten up.

#### Buttons A, B and C:

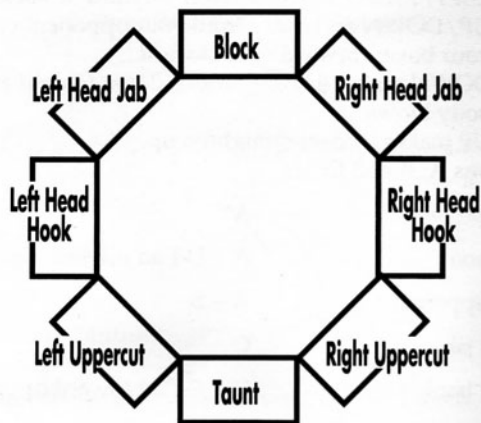
Left jab	A
Left hook	A + D-Pad toward opponent
Left uppercut	A + B
Right jab	C
Right hook	C + D-Pad toward opponent
Right uppercut	C + B
Block	B
Taunt your opponent	A + B + C

### 6-Button Controls

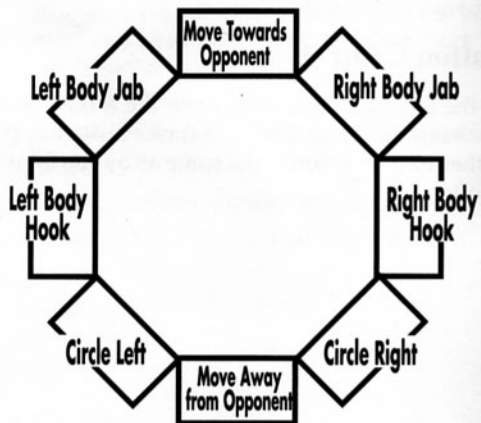
With the 6-button controller, press the X Button to throw a left uppercut, and Z to throw a right uppercut. All other button action is the same as on the 3-button controller.

## Activator Controls

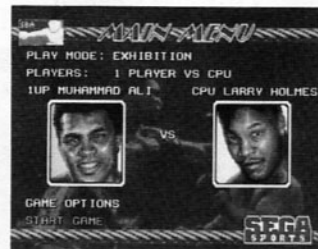
### Hand controls:



### Foot controls:



## Main Menu



After a brief introduction, you'll see a demo of *Greatest Heavyweights* in action. When you've seen enough, press Start and advance to the Main Menu screen.

At the Main Menu, choose from the following settings:

### Play Mode:

**TOURNAMENT** — Battle your way through a round robin tournament featuring the eight greatest heavyweights of all time.

**EXHIBITION** — Schedule an exhibition bout between any two boxers.

**NEW CAREER** — Start a new career by creating your own boxer.

**RESUME CAREER** — Continue your quest for ring domination.

### Player:

Select "Player 1 vs. CPU", "CPU vs. Player 1", "2-Player" or "Demo" mode.

### Select Fighter:

Select the boxers to fight in Exhibition, Tournament and Demo modes.

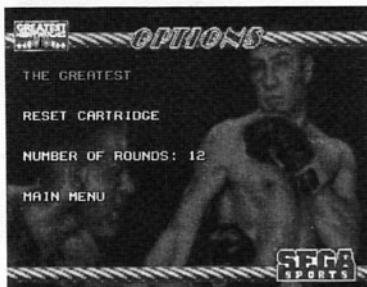
### Game Options:

Adjust game options.

### Start Game:

Starts the bout you selected on the Main Menu.

## Options Screen



Use the Options Screen to choose from the following selections:

**THE GREATEST** — It's the ultimate boxing feat! If you make the number one ranking — and beat the eight greatest heavyweights — you'll be enshrined here as *The Greatest Heavyweight of All Time!*

**RESET CARTRIDGE** — This is major. Select RESET CARTRIDGE and all created boxers are retired, all boxers return to their original ranking and The Greatest is erased.

**NUMBER OF ROUNDS** — Select the number of rounds for an exhibition bout.

**MAIN MENU** — Returns to the Main Menu.

**RETIRE BOXER** — Lets you retire one of the created boxers.

## Tournament Boxing

So you think you can compete with the all-time greatest heavyweight champs? Here's your chance. In Tournament mode, you'll represent one of these legendary heavyweights:

**Muhammad Ali**

**Larry Holmes**

**Jack Dempsey**

**Evander Holyfield**

**Floyd Patterson**

**Joe Frazier**

**Rocky Marciano**

**Joe Louis**

In the tournament, you'll fight each of the other seven greatest heavyweights. At the end of each fight, you'll see the results of the other matches. After seven rounds of fights, the boxer with the best record is the tournament winner! (In the event of a tie, the boxer with the most knockouts wins the tourney.)

## Exhibition Bouts

Use exhibition mode to hone your skills. Pit any two fighters against each other in a grueling contest of skill and strength. You can even make a boxer fight against himself!

## Make A Career As A Boxer

Career boxing is the ultimate challenge. It's also the perfect training ground for your showdown with the greatest heavyweights. To start, create your own boxer to suit your style (see below).

You begin your boxing career ranked 30th in the world. With each victory, you climb one notch in the rankings. But don't get cocky — as you go higher, the bouts get longer and the competition gets stiffer. Lose a fight and you may be challenged by a boxer lower in the rankings. Lose too many bouts in a row, and you may be forced into early retirement.

When you reach number one, you'll have your chance to climb in the ring with the greatest heavyweights. But be careful — there's more to a successful title bid than endurance. The longer it takes you to reach number one, the more punches you'll absorb, and the tougher it will be to claim the crown.

## Build Your Own Boxer



In Career mode, you can “build” your own boxer to match your personal style.

To build your own boxer, select “New Career” from the Main Menu. Then proceed to create the ultimate fighting machine. Use the D-Pad to give your fighter a name. Position the cursor over the letter you want to select, then press Button A. When you're done, press Start or select “End”.

Move the D-Pad LEFT/RIGHT to choose your boxer's head shape, body type, hair color and trunks. When you select your boxer's body type, keep in mind that the large body type is slow, but has greater reach on punches. The short body type is quicker, but the reach is shorter. The medium body type has a balance of speed and reach.

Move the D-Pad LEFT/RIGHT to determine your boxer's strength, speed and stamina. But plan ahead — when you increase your strength, you decrease your speed. Add speed and sacrifice stamina. Make the most of what you've got!

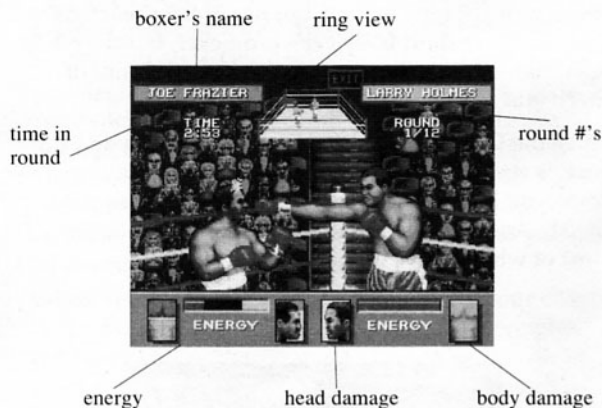
## Size Up Your Opponent



Before each fight select your next opponent by pressing the D-Pad UP/DOWN. You'll see a full scouting report for each opponent, including his picture, ranking, fight record and a breakdown of his strengths and weaknesses.

You'll also see the amount of prize money you're fighting for. (If the purse reads N/A, you're not eligible to fight that opponent.) Keep an eye on the cash. As your ranking gets higher, the payoffs get bigger. But don't let the money go to your head. You've got a long way to go before you get to the real green!

## Fight For Your Life!



When the action gets hot, you'll need to keep your cool. Here are the indicators to keep your eye on when you're in the ring:

**Boxers** — The names of the competing boxers

**Ring View** — Use it to keep track of your position in the ring.

**Round #** — Indicates the round number and the total number of rounds in the fight.

**Round Timer** — Displays the time remaining in each 3-minute round.

**Body and Head Damage Meters** — Shows how much body and head damage each boxer has sustained.

**Energy Level** — Shows how much juice each boxer has left.

## The Pause Menu



Pause *Greatest Heavyweights* at any point during a fight by pressing the Start button. While the game is paused, you can choose to quit the fight, resume play or select Instant Replay.

## Instant Replay



Replay the most sizzling sequences from any bout. Just select "Replay" from the Pause Menu. Then press Button A for "Rewind", Button B for "Slow Motion" and Button C for "Play".



## Score the Fight



After each round, check out a complete breakdown of how many punches you threw, what kind of punches they were, and how many you landed. Press Start to see cumulative fight totals. Press Start again and the bout continues!

## Training Makes Champions



As you advance through the rankings, your training intensifies. After each bout, adjust your training regimen to increase your strength, stamina and speed. Use the D-Pad to preview selections like sparring, loose weights, speed bag, jump rope and more. Then watch the strength, speed and stamina bars to see the potential payoff from each item.

## History's Most Dangerous Boxers

This is it — your chance to make heavyweight history! But first here's a little reality check about the legendary boxers who stand between you and the title of *The Greatest Heavyweight of All Time*.



Evander Holyfield  
World Heavyweight Champion 1990-92  
Career Record: 31-1



Larry Holmes  
World Heavyweight Champion 1978-85  
Career Record: 58-4



Floyd Patterson  
World Heavyweight Champion 1956-59;  
1960-62  
Career Record: 55-8



Joe Frazier  
World Heavyweight Champion 1970-73  
Career Record: 32-4

## History's Most Dangerous Boxers (cont.)



Muhammad Ali  
World Heavyweight Champion 1964-67;  
1974-78; 1978-79  
Career Record: 56-5



Rocky Marciano  
World Heavyweight Champion 1952-56  
Career Record: 49-0



Joe Louis  
World Heavyweight Champion 1937-49  
Career Record: 63-3



Jack Dempsey  
World Heavyweight Champion 1919-26  
Career Record: 62-6

## Deliver the Knockout Punch!

Just like in the pros, if you land a powerful punch, you can knock your opponent down. (And he can knock you down!) Keep an eye on your opponent's energy levels to see when he's most vulnerable. Then move in for the kill.

If you get knocked down, press the A-Button rapidly to try to get up. If you have enough energy, you can get back on your feet and keep fighting. Sometimes you get creamed so hard you can't get up and it's a knockout! (Remember, three knockdowns in one round scores an automatic TKO.)

## The Media Spotlight



As a rising talent, get used to living in the media spotlight. After each fight, you'll see your fighter's name and photo in the headlines with the result of your fight.

## Tips for Ring Survival

- Throw combinations of punches to catch your opponent off guard.
- Take time between rounds to study fight totals. Learn which punches are scoring consistently and which ones aren't. Also make note of which punches your opponent is landing.
- Perfect your skills in Career mode, before moving up to fight the greatest heavyweights.
- Study the techniques of the greatest heavyweights.

## Handling Your Cartridge

- The Sega Genesis Cartridge is intended for use exclusively with the Sega Genesis System.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional break during extended play, to rest yourself and the Sega Cartridge.

## The Sega Sports Boxing Federation

<b>Programming:</b>	Mike Lamb
<b>Design:</b>	Scott Rohde and Mike Lamb
<b>Additional Programming:</b>	John Branwood
<b>Lead Artist:</b>	Jeff Godfrey
<b>Additional Art:</b>	Joan Igawa Troy Adams Nick Gardener Richard Beeston Jeremy Cantor
<b>Producer:</b>	Scott Rohde
<b>Music:</b>	Brian Coburn
<b>Audio Engineer:</b>	Katherine Weathers
<b>Voice Talent:</b>	DMP Entertainment Gerald DeYoung
<b>Lead Tester:</b>	Gerald DeYoung
<b>Marketing:</b>	Doug Rebert
<b>Manual:</b>	Mike Yoffie

## Special Thanks To:

David Platshon  
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Spencer Nilsen  
Wayne Townsend  
Kelly Ryan  
Stephen Patterson

## Additional Testers:

Mark Paniagua  
Rick Greer  
Tracy Johnson  
Greg Beckstead  
Mike Bench  
Dante Anderson  
Bruno Sarret  
Andrew Podesta  
Lawrence Jeung  
Crisi Albertson  
Lawrence Gibson  
Ari Warner  
Elbert Lee  
Kurt Tindle  
Darin Johnston  
Greg Vogt  
Eric Fong

Roman Greco  
Mike Madden  
Mike Baldwin  
Wesley Gittens  
Glen Cureton  
Terry Thomas  
Adam OrNSTEAD  
Heather Meigs  
Tim Spengler  
Steve Bourdet  
Jason Epps  
Chris Pepper  
Matt Rosaaen  
Brent Merolla  
Jeff Loney  
Loran Pudinski

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## Limited Warranty

Sega of America, Inc., warrants to the original consumer purchaser that the Sega Genesis Cartridge shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this limited warranty occurs during this 90-day warranty period, Sega will repair or replace the defective cartridge or component part, at its option, free of charge. This limited warranty does not apply if the defects have been caused by negligence, accident, unreasonable use, modification, tampering or any other causes not related to defective materials or workmanship. To receive warranty service, call the Sega Consumer Service Department at: **1-800-USA-SEGA**.

To receive Canadian warranty service, call the Sega Canadian Consumer Service Department at: **1-800-872-7342**.

**DO NOT RETURN YOUR SEGA GENESIS CARTRIDGE TO YOUR RETAIL SELLER.** Return the cartridge to Sega Consumer Service. Please call first for further information. If the Sega technician is unable to solve the problem by phone, he or she will provide you with instructions on returning your defective cartridge to us. The cost of returning the cartridge to Sega's Service Center shall be paid by the purchaser.

## Repairs after Expiration of Warranty

If your Sega Genesis Cartridge requires repairs after termination of the 90-day limited warranty period, you may contact the Sega Consumer Service Department at the number listed above. If the technician is unable to solve the problem by phone, he or she will advise you of the estimated cost of repair. If you elect to have the repair done, you will need to return the defective merchandise, freight prepaid and insured against loss or damage, to Sega's Service Center with an enclosed check or money order payable to Sega of America, Inc., for the amount of the cost estimate provided to you by the technician. If, after inspection, it is determined that your cartridge cannot be repaired, it will be returned to you and your payment will be refunded.

## Limitations on Warranty

Any applicable implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited to 90 days from the date of purchase and are subject to the conditions set forth herein. In no event shall Sega of America, Inc., be liable for consequential or incidental damages resulting from the breach of any express or implied warranties. The provisions of this limited warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts, or exclusion of consequential or incidental damages, so the above limitation or exclusion may not apply to you. This warranty provides you with specific legal rights. You may have other rights which vary from state to state.

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