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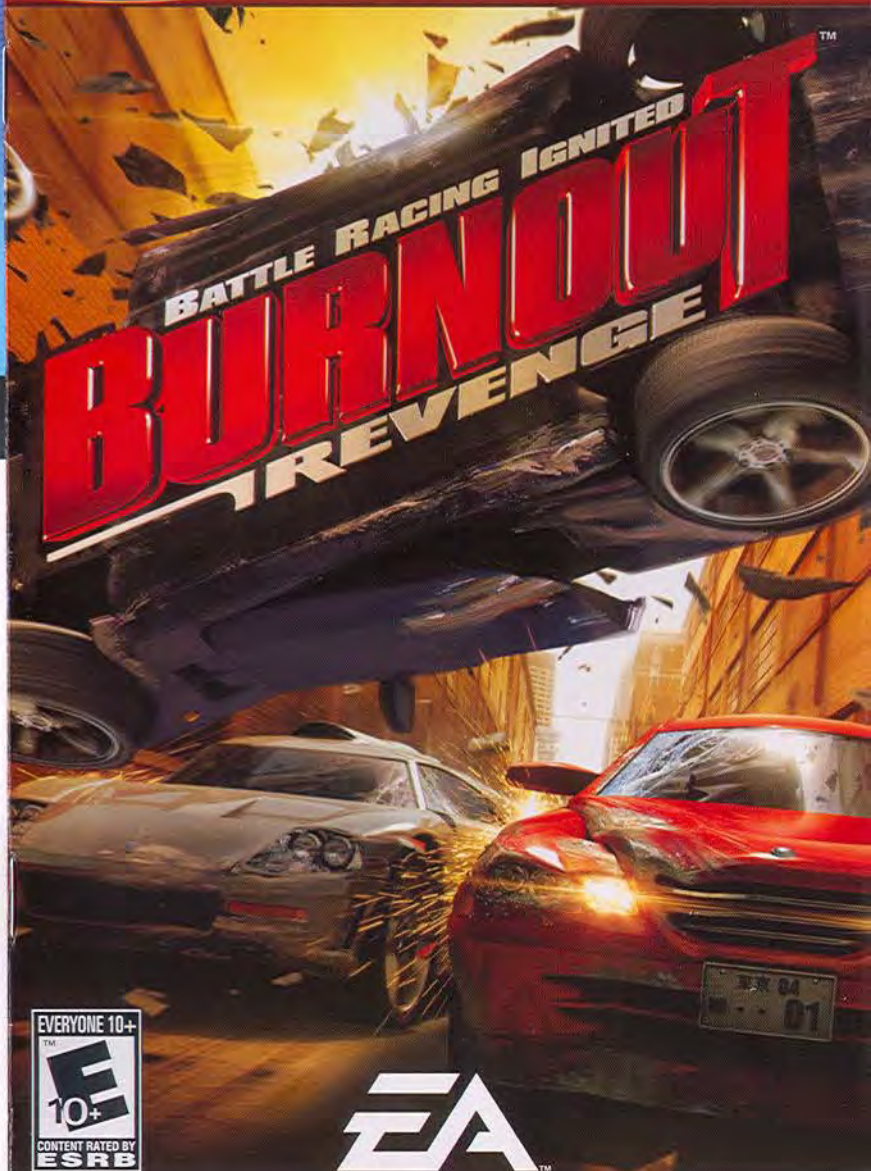


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XBOX

LIVE ONLINE ENABLED



About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting further from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Other Important Health and Safety Information

The Xbox video game system documentation contains important safety and health information that you should read and understand before using this software.

Avoid Damage to Your Television

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.

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This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

REVENGE IS SWEET

Your wheels are a weapon and your aggression is a measure of success. Plough through downtown traffic and pulverize any rival who stands between you and the finish line. Use the traffic, use the road, and use all your Takedown prowess to rise up the ranks and teach your rivals a crushing lesson in the sweet art of vengeance. It's about winning. It's about revenge.

COMPLETE CONTROLS

GENERAL GAMEPLAY



Check out EA™ online at www.ea.com.

SETTING UP THE GAME

CREATE A PROFILE

Burnout™ Revenge requires a Profile if you wish to track your progress:

1. From the Save/Load screen, select CREATE PROFILE.
2. At the Autosave prompt, if you select NO, you are warned that Autosave will be disabled; your Profile and settings will not then be automatically saved.
3. Use the on-screen keyboard to enter a name for your Profile. Select DONE to finish and then select a save game slot to save your new Profile.

LOADING A PROFILE

- From the Save/Load screen, select LOAD PROFILE. Choose your Profile and select it.

THE BUSINESS OF REVENGE

Only by grabbing a medal while inflicting all manner of revenge on your rivals will you rise to the top of the *Burnout Revenge* ranks. Learn how to master medal-winning performances in Race and Crash Events while littering the streets with wreckage.

GAME SCREEN



Extreme driving skill

Boost bar

Current Event Rating

EVENT RATING AND REVENGE RANK

Grab a medal placing and wipe the floor with your rivals. In the *Burnout Revenge* world you are judged by your revenge Rank.

Aggressive and extreme driving moves are the keys to success—inflict Takedowns, slam, shunt, check traffic, boost, and drift to rapidly jack up your Event Rating and rise through the ranks.

You are given a Rating for each Race and Crash Event (such as OK), and those Ratings combine to make up your overall revenge Rank, as displayed on your revenge meter. This fills up towards your next Rank as you complete Events. Each new Rank unlocks new Events over eight locations. Rating up in Events and boosting your Rank is everything—so floor it and play nasty to leave your Harmless Rank way behind you.

NOTE: During Events, watch your Event Rating improve or decline. An icon appears to let you know of any change in your Rating as it happens.

MEDAL PLACINGS

Medal placings unlock Events and can unlock faster or heavier cars in your garage. They also affect your final Event Rating—pick up only bronze and your final Event Rating may drop, but win gold and it could rise. You can retry Events to better your previous medal placing and Rating, but there's no advantage in continually repeating the same Event if you don't improve, as it won't feed your revenge meter and help you to rank up.

NOTE: Get a Rating of Awesome and win a gold medal to hit a final Event Rating of Perfect.

BOOST BAR

Vengeful and extreme driving fuels your boost bar—shunt, slam, and grind opponents to steal their boost. Score a Takedown and you win a new chunk of boost, but if you get taken down or crash, you lose it.

TAKEDOWNS

Revenge, Vertical, Traffic Check, and Aftertouch Takedowns—some of a vengeful burner's finest expressions of their art. Slam a rival off the road to quickly build up your boost and Event Rating; different methods of Takedown propel your Rating faster than others.

Signature Takedowns

Certain location-based Takedowns are prized in a ruthless burner's world. Your Takedown Book keeps a photo record of these glorious moments (see p. 6).

Revenge Takedowns

If a rival takes you down, they're marked in red for revenge. This is the rival to target if you want to up your Rating quickly.

CRASHBREAKERS, IMPACT TIME, AND AFTERTOUCH

CRASHBREAKERS

In all Crash Events (and during Race Events in later unlocked Ranks in the World Tour), you can release the thunder under your hood and detonate your ride with an explosive Crashbreaker. In Crash Events, this jacks up the Explosion Multiplier. When you crash in subsequent Race Events, you can detonate your vehicle in an attempt to score explosive payback on whoever took you down.

IMPACT TIME AND AFTERTOUCH

Once you've crashed, you can enter slow-mo Impact Time, making it easier for you to steer your wreck (Aftertouch) into the path of your rivals or general traffic to maximize road chaos.

NOTE: You can toggle automatic Impact Time on or off in Crash Events. Select MANUAL or AUTOMATIC from the Driver Details > Settings menu.

The Art of the Crashbreaker:

1. After you crash in Race Events during later unlocked Ranks, use Aftertouch to position yourself and press **E** to detonate your ride with a Crashbreaker—the bigger your boost bar, the bigger the bang. In all Crash Events, keep tapping **E** once the Crashbreaker countdown begins.
2. Press and hold **A** to enter Impact Time.
3. Move **Left Stick** and Aftertouch your wreck into an optimal position for further devastation.

NOTE: If you don't manage to Takedown a rival with a Crashbreaker in a Race Event, you lose any boost you have.

SAVING AND LOADING

Select DRIVER DETAILS from the Main menu to manage your Profile. Choose to save or load an existing Profile or create a new one. You can also turn Autosave ON or OFF.

SAVING

- If Autosave is turned ON, your progress is automatically saved.
- To save your Profile manually, select DRIVER DETAILS from the Main menu, then PROFILE, then SAVE PROFILE.

NOTE: You are able to overwrite previously saved Profiles.

LOADING

- You are prompted to load a Profile at start up.
- To load a Profile after you've started the game, select DRIVER DETAILS from the Main menu, then PROFILE, then LOAD PROFILE.

RACE EVENTS

Take on the clock and venomous rival racers in an anarchic marriage of pure street speed and Takedown turmoil. Grab first place and dish out maximum aggression on streets built for carnage.



Race

Takedown rivals, rampage to the front of the pack, and stay there in a vindictive race for the finish line.



Traffic Attack

Blitz through traffic to keep the clock ticking in a boost-blasting scramble to beat time targets and earn a medal-winning total.



Burning Lap

Push your driving skills to extremes and beat the clock.



Road Rage

Takedown as many rivals as you can within the time limit and beat the targets to get a medal placing—but watch out for critical damage to your ride.



Eliminator

Stay one step ahead of the pack. The burner in last place each time the 30 second clock runs down is history.



Preview

Test drive some of the fastest vehicles in *Burnout Revenge* against the clock.



Grand Prix Race

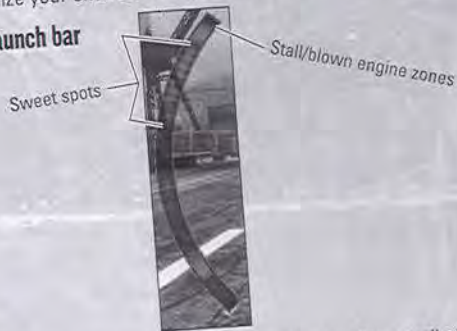
An insane Grand Prix multi-race battle. Finish a race in a medal-winning position and pick up GP Points. Earn enough for a final medal placing.

CRASH EVENTS



Vent your explosive frustrations on the traffic in the time available. Inflict as much infernal crash and explosion mayhem as possible and nail the Target vehicle to maximize your chances of a gold medal and a Perfect Rating.

The launch bar



- Pay attention to the fly-by Crash Cam to plan a trail of destruction and note any potential hazards, then select the best type of vehicle for the job.
- 1. Press **A** to start the revving launch bar and press **A** again to stop the bar on its ascent. This sets your launch speed.
- 2. Press **A** a third time to launch. Nail the sweet spot at both ends for a Power Boost start, but don't wait too long—the clock is counting down and every second is valuable crash time.
- Hit the top sweet spot only for a Fast Start or stop short of both for a Slow Start. Get it wrong and your engine could blow up or stall.
- On ramps, use Aftertouch in all directions to get into a great dive-bombing position, get distance, or battle sideways against strong crosswinds.
- 3. After launch, guide your ride to mete out maximum carnage. Check traffic to ram same-way vehicles and create additional pile-ups before you crash.
- 4. Press **A** at any time to zoom the camera back to your vehicle and move **Left Stick** to move the camera around.
- On impact, you can press and hold **A** to go into slow-mo Impact Time, then move **Left Stick** and Aftertouch your ride into more traffic.
- Each traffic crash adds boost percentage to your boost meter. Cause a big enough pile-up to reach 100% and a 5-second countdown lets you know when the Crashbreaker will detonate.
- 5. During the countdown, keep tapping **B** and try to pump the bar to 100% to maximize your Crashbreaker explosion.
- Each car that explodes from a Crashbreaker adds x1 to your Explosion Multiplier—so maximize your score by detonating your Crashbreaker surrounded by traffic.
- After detonation you're able to use Aftertouch again.

NOTE: To abort a run, access the Pause menu and select RETRY.

WORLD TOUR

Build up a global reputation for devastation on a World Tour. Progress through 10 World Tour Ranks, each with its own Crash and Race Events. Not all Events in each Rank are available at once—medal success in one Event unlocks another.

Your tour begins in the USA, but continued medal success allows you to go on to dominate Europe and the Far East.

NOTE: Successfully completed Events are marked by the kind of medal you won. Freshly unlocked Events are marked as New.

Each location that you've tackled displays your best medal and best Rating so far in each unlocked Event.

1. Commence your burning trail of havoc at Rank 1, then choose a location.
2. Select a Race or Crash Event to compete in (see *Race Events* on p. 4 and *Crash Events* on p. 5).
3. Before hitting the streets, choose your ride and its color. Your choices are limited at first—you can play with the big toys when you start winning medals.

NOTE: If you have a *Burnout™ 3 Takedown™* or *Madden NFL 06* game saved, you are awarded an exclusive new vehicle to give you a head start to your career.

Challenge Sheets



Tackle eight challenges in each location.

- Select CHALLENGE SHEET from the location's Select Event screen and flick through the challenges so you know what to do to get your hands on the Challenge trophies and unlock the Challenge vehicle.

Takedown Book



Each location keeps a record of your Signature Takedowns in a Takedown Book.

- Select TAKEDOWN BOOK from the location's Select Event screen to reminisce over snapshots (see *Signature Takedowns* on p. 3).

AFTER BURN

Your skill is rated after each Event on the World Tour and this Event Rating is broken down over the Revenge Results screens along with your current revenge Rank. Your Race Event performance is rated over Driving Skills, Aggression, and Counterblow maneuvers. In Crash Events, it's all about the value and number of Vehicles Totalled.

DRIVER DETAILS

- Select DRIVER DETAILS from the Main menu to get the skinny on your complete career so far, adjust game Settings, and save or load your Profile.



OTHER GAME MODES

SPLIT-SCREEN

Head-to-head or turn-based action with up to six players. Additional game modes for Multiplayer include:

Crash Battle

Head-to-head havoc to see who can inflict the mightiest pile-up.

Crash Party

Who can wreak the most havoc on a single junction?

NOTE: Progress through the World Tour to unlock Event locations and vehicles in Split-Screen mode.

XBOX LIVE®

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. INTERNET CONNECTION REQUIRED. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT www.eagames.com. YOU MUST BE 18+ TO SUBSCRIBE TO XBOX LIVE.
EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.eagames.com.

Take Burnout Revenge Beyond the Box

Xbox Live is a high-speed or broadband Internet gaming community where you can create a permanent gamer identity, setup a Friends List with other players, see when they're online, invite them to play, and talk to them in real-time as you play.

Connecting

Before you can use Xbox Live, you need to connect your Xbox console to a high-speed or broadband Internet connection and sign up for the Xbox Live service. To determine if Xbox Live is available in your region and for information about connecting to Xbox Live, see www.xbox.com/connect.

THE SELECTION MENU

Clash with up to five other burners; modes include Crash Party, Crash Tour, and Crash Battle (see *Split-Screen* above). You can team up with your friends online and join games as a group or create your own.

When playing online, your progression unlocks new Events. Your two Ranks—one for Race Events and one for Crash Events—match you up with similarly skilled burners in Quickmatch and Optimatch modes and are separate from your single-player offline Rank. Rank up online and compete against the most punishing opponents in the world to claim the number 1 slot.

NOTE: Crash and Race locations that you unlock offline in any of the ten revenge Rank levels will become accessible to you online.

NOTE: Your online Ranks are calculated using the widely used ELO rating system.

Quickmatch

Jump into an existing game and brawl with friends or other burners with the same Rank as you by joining their party.

Optimatch

Specify game criteria so you can choose which game to join.

Create Game

Customize Race and Crash Events into rounds.

NOTE: The number of Rounds you set in Traffic Attack and Crash Battle corresponds to the number of times you play each player.

Friends

Message your Friends or any Recent Players and let them create a party and come and burn in your customized game.

Profile

Adjust game options and assess your online progress, which is measured over your separate Race and Crash Progression Levels. As you progress, you unlock new tracks. Unlock the final Progression Level to gain access to all tracks.

Scoreboards

View the best online and offline players and see how you match up to your Friends and other burners worldwide.

NOTE: That crown that appears over a burner in Events means they currently own overall bragging rights as the leader.

LIMITED 90-DAY WARRANTY

Electronic Arts Limited Warranty

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If the defect in the Recording Medium or Manual resulted from abuse, mistreatment or neglect, or if the Recording Medium or Manual is found to be defective after 90 days from the date of purchase, choose one of the following options to receive our replacement instructions:

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Automated Warranty Information: (650) 628-1900

EA Warranty Information

Online Self-Help Knowledgebase and Email – You can access our Self-Help site online and browse through our extensive knowledgebase, or submit a question to our warranty department.

<http://techsupport.ea.com>

Automated Warranty Information – You can contact our automated phone system 24 hours a day for any and all warranty questions: (650) 628-1900

EA Warranty Mailing Address

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