



KONAMI[®]



JACKAL[™]

**Instruction
Manual**

JACKAL™

RETURN TO 'NAM

You're a member of the Green Berets' combat-ready, tactical infiltrating "Jeep Squad". Your mission is to penetrate the border in an all-terrain, four-wheel drive, super-mobile attack jeep, and rescue American POW's.

HOW TO BE A HERO

Battle through six deadly enemy territories, rescuing POW's by blowing holes in huts and barracks where our boys are being held. After destroying these jails, pull up in your trusty jeep and pick up your fellow soldiers. Finally, blast past the enemy defenses until you reach the heliport, where you'll drop the men off.

Your only means of survival are a machine gun, hand grenades, missiles (obtained by rescuing power-up POW's), and world class driving skills.

STATUS

You have a total of 3 jeeps to risk at the beginning of Operation Jackal. An extra jeep will be added after you rescue a predetermined number of POW's.

Jackal can be played by 1 player or simultaneously by 2. Your mission ends when you destroy the enemy's final fortress.

HINTS

- Remember which huts are jails and which are not.
- Remember where power-up prisoners and symbols are hidden.
- Work as a team when 2 persons are playing.

INSTRUCTIONS FOR IBM & IBM COMPATIBLES

WHAT YOU NEED

IBM or IBM compatible computer; 384K for CGA, 512K for EGA;
1 disk drive; color monitor recommended; joysticks optional.

TO RUN

Boot DOS 2.0 or greater. Insert Jackal disk. Type **JACKAL** and then hit RETURN. Type **JACKAL E** for EGA version.

When you are prompted to select either 1 or 2 player mode, press 1 or 2 and then hit RETURN.

When you are prompted for input, assign either joystick or keyboard to player 1 and 2 and then hit RETURN.

KEYBOARD CONTROL

If you're using a keyboard instead of a joystick, use the numeric keypad to control your guerilla fighter.

	Drive Forward			
Drive Forward at Left Angle	7	8	9	Drive Forward at Right Angle
Drive Left	4	5	6	Drive Right
		Stop		
Drive Backward at Left Angle	1	2	3	Drive Backward at Right Angle
	Drive Backward			

FIRING WEAPONS

If using Keyboard, press:

Delete Key = Missiles

Insert Key = Machine Gun

If using Joystick, press:

Button 0 = Missiles

Button 1 = Machine Gun

ADDITIONAL INSTRUCTIONS FOR IBM

During play, press:

F1 = Help Menu

Escape = Pause

F2 = Sound Toggle

F9 = Restart Game

To copy game onto hard disk, the original game program floppy disk must remain in the "A" drive. To copy the disk, at the A> prompt, type:

HINSTALL (space), your drive port letter code (ie: C, D, E, etc.), (space), then a subdirectory name of your choice.

Example: **HINSTALL C JACK**



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