

PROJECT FUTURE

Amstrad

Playing Instructions

Game Plan: The SS FUTURE is a vast Space Ship spread over 5 different decks. Hidden in the labyrinth are 8 destruct codes which must be collected before the SELF DESTRUCT SYSTEM can be activated. Once the S.D.S. of SS FUTURE has been activated you must escape before detonation.

Features: Amazing Animation, Sound Effects/Tunes, Incredible Graphic Space Ship, Space Cadet, Defence Droids/Clones, Lasers, Hyperblasters, Space Scooters, Energisers, Internal Teleport System, Detonator, Destruct Codes, Air Locks, Status Display, On Screen Time, 100% machine code 8 Way Direction.

How to Move:

A Up **Z** Down **?** Left **/** Right **Space** Fire

or Joystick Port 2

How to Load: Hit **CTRL** **ENTER** together

Press **PLAY** then any key

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